

Guarantee Terms SYGNUM*

| | 25 years | 10 years | 5 years | 3 years | 1 years |
|--|----------|----------|---------|---------|---------|
| Frame stability (bending/material fatigue) | x | | | | |
| Frame weld-seam | x | | | | |
| Eccentric | | x | | | |
| Ball bearing/lineal bearings | | | | x | |
| Frame paint finish | | | | x | |
| Rope | | | | | x |
| Flat belt | | x | | | |
| Upholstery discolouration | | | | | x |
| Upholstery foam/insulation | | | | | x |
| Seat adjustment | | | | x | |
| Gas pressure absorbers/cylinders | | | | | x |
| Lock bolts | | | | x | |
| Weight block insert pin | | | | x | |
| Lathe work | | | x | | |
| Guiding rods | | | x | | |
| Rubber parts | | | | | x |
| Dumbbells and weight discs | | | | x | |

The guarantee first applies for rectification (repair). The instructions in the assembly/training manual concerning setup, safety, use and maintenance must be complied with.

Normal use (wear), damage due to non-intended use (e.g. the effect of external force, as well as dropping the weight block, the training arm or the lifting bars), damage due to inadequate or irregular maintenance, due to assembly errors on the part of the owner, improper repair, conversions or due to moisture, are excluded from the guarantee.

We would like to draw your attention to the fact that devices with clear varnish coating should only be used indoors. With this color variant, corrosion may occur for technical reasons despite the clear varnish coating. In this case, gym80 is neither liable nor guaranteed for any corrosion that may occur.

In addition, we refer to our terms and conditions (<https://gym80.de/en/general-terms-and-conditions/>), which remain unaffected by the terms of the guarantee.

The warranty conditions only apply to the replacement of the defective part including postage and shipping costs. If installation and removal by a specialist technician is desired, this must be ordered separately by the customer, according to known service costs (specialist technician and travel costs).